

ALIEN³ALIEN³™

DATALOG: Date and Time Unknown

All seemed well. Hicks' injuries were serious, but not critical. And Bishop was in need of major repair. But we were finally heading home. Our ship, the Sulaco, was fully operational when Hicks, Newt, Bishop and I entered the cryotubes for an unknown length of hypersleep. But it didn't stay that way.



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ALIEN³ALIEN³™

DATALOG: Date and Time Unknown

In hypersleep, light-years are condensed into human seconds. And all is peaceful. None of us were aware of the chaos going on in the ship's bulkhead. The Sulaco's sprinkler system must have been automatically activated to contain an onboard fire; our cryotubes were ejected into the EEV. But a fire may not have been the only danger on board.



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ALIEN³ALIEN³™

DATALOG: Approx. 0:700 Hours, Day 1

I don't know how long the Emergency Evacuation Vehicle had been hurtling through space before it made a crash landing on an unusual planet. If I had decompressed too quickly coming down through the atmosphere, I would become violently ill — but it could have been worse.



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ALIEN³ALIEN³™

DATALOG: Approx. 0:700 Hours, Day 1

The EEV crashed on the planet Fiorina 161, a class C prison facility. I was unconscious when Medical Officer Clemens rescued me from the wreckage. He told me the others didn't make it. Hicks and Newt died in the crash. Bishop was damaged beyond repair.



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ALIEN³ALIEN³™

DATALOG: Approx. 0:800 Hours, Day 1

Each prisoner at the Weyland-Yutani Prison Facility had a shaved head bearing some kind of prison code. There were only 25 prisoners left on this planet — all men. Apparently, Fiorina 161 was once a 1,000-convict work prison, but now it's a long-forgotten wasteland.



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ALIEN 3



ALIEN 3™

DATALOG: Approx. 0:1000 Hours, Day 1

I demanded to see Newt. Medical Officer Clemens led me to the morgue to view her body. He said Newt had drowned in her cryotube when the ship malfunctioned. Her body was intact, but I had to find out for sure exactly how she died. Clemens would have to perform an autopsy on Newt's body.



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ALIEN³ALIEN³™

DATALOG:

Approx. 0:1200 Hours, Day 1

The bodies of Newt and Hicks had to be cremated. I insisted on it. Andrews, Clemens and the others reluctantly went along with my demand. They conducted a makeshift funeral service on the catwalk over the prison's huge furnace. And when the bodies were dumped into it... I lost my composure.



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ALIEN³ALIEN³™

DATALOG: Approx. 0:200 Hours, Day 2

An Alien grows inside a living organism, then explodes from its chest — a *chestbuster*. If it was gestating inside Newt or Hicks, then this would be the end of the species. But if an Alien somehow got inside someone or something else. . . .



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ALIEN³ALIEN³™

DATALOG: Approx. 0:200 Hours, Day 2

An Alien can develop very quickly. I've seen *chestbursters* grow with amazing speed, shedding their skin with each phase of development. After the *chestbuster* phase comes the *quadruped* phase — the four-legged creatures. They always seem to be growing — and eating.



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ALIEN³ALIEN³™

DATALOG: Approx. 0:400 Hours, Day 2

Andrews announced that prisoner Murphy was killed by a strong rush of air that pulled him into the huge exhaust fan in Ventshaft 17. But I didn't get a chance to investigate — Clemens wouldn't allow it. Clemens did say that he found a burn mark near the site. Could that mean...?



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DATALOG:

Approx. 0:400 Hours Day 2

Murphy was a victim of the Alien, not a freak accident. I'm almost sure of it. What else could cause such a burn mark in solid concrete? It had to be from the acid Aliens spit at their victims just before they attack.



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ALIENS



ALIENS

DATALOG:

Approx. 0:800 Hours, Day 2

I finally found Bishop — or rather part of him — buried in a mound of rusting debris. Back at the infirmary, I was able to connect Bishop's battery pack to the flight recorder. He reported some disturbing news. There had been an Alien with us all the way. On the Sulaco, on the EEV, and now here, on this planet.



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ALIENS

DATALOG:

Approx. 0:300 Hours Day 2

They must have come face-to-face with the Alien in the dark passageways. Andrews liked to send the prisoners out into the tunnels to scavenge anything of value. This time, three prisoners went out on a routine foraging mission. But only one returned. Only Golic.



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G G

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ALIEN 3



ALIEN 3

DATALOG:

Approx. 0:300 Hours Day 2

We found Golic in the kitchen, battered and blood-smeared. He was babbling about a dragon. He told us that the dragon did it, the dragon slaughtered his friends and no one could stop it. To the others, he sounded quite crazy. But I knew he was telling the truth.



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DATALOG:

Approx. 0:1000 Hours Day 2

I was confined to the infirmary after telling Andrews about the Alien; he thought I was crazy. I didn't want to tell Clemens what I knew — not yet. We were spending quite a bit of time together and I rather enjoyed his company. I didn't want him to think I was insane.

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ALIEN³ALIEN³

DATALOG:

Approx. 0:1000 Hours Day 2

Silently, it dropped down from the ceiling of the infirmary. I could only watch in horror as it rose to its full height, poised for attack, just behind Clemens. I couldn't call out to warn him of the danger. I tried to scream but nothing came out, nothing but air.


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ALIEN 3



ALIEN 3

DATALOG:

Approx. 0:1000 Hours Day 2

In a matter of seconds, the Alien attacked Clemens. Everything happened so quickly and quietly, he didn't have time to defend himself. It didn't really matter. He couldn't have defeated it anyway. But Clemens' body didn't seem to be enough to satisfy it. The Alien came after me.

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ALIEN

18 **DATALOG:**

Approx. 0:1000 Hours, Day 2

The Alien crept closer to me. So close, I could feel its breath on my face. I couldn't scream, I couldn't even move. Then Golic spoke to it. The beast turned and looked at him, then back at me. Without another sound, it just disappeared into the overhead airshaft.

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DATALOG: Approx. 0:1000 Hours, Day 2

It snatched up Superintendent Andrews right in front of us all. Right up through the ceiling. And before that, it was Clemens. Andrews thought I was making it all up. He didn't believe me when I told him that the Alien was here. And it was dangerous.

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DATALOG: Approx. 0:1100 Hours Day 2

Somewhere in the intricate maze of air ducts and passageways lurks the Alien. The installation is over ten miles square with over 600 air ducts. So many places for it to hide. Too many. But it won't go far — it likes to be near its food supply.



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ALIEN



ALIEN

DATALOG:

Approx. 0:1300 Hours Day 2

We had no leader, no weapons, no way to fight it. Our only hope was to trap it inside the huge Toxic Waste Disposal. It was the only place without air ducts. But we had to get the Alien out of its hiding place and into the disposal room.



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ALIEN 3



22 DATALOG: Approx. 0:1400 Hours, Day 2

We were all **armed** with **flares**, hoping to flush the Alien out into the open. One of the prisoners **was** high up in the **vertical** air duct before he **realized** the Alien was up **there** too. That's when he dropped the **flare** and the passageways **exploded** into flames.



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DATALOG:

Approx. 0:1400 Hours Day 2

A huge fireball tore through the passageways when one of the prisoners dropped a flare onto the flammable Quintessence. The Alien rose up in front of us from out of the flames, its huge shape distorted by the heat. Fire didn't seem to harm this one. Eric was right, it looked just like Satan.



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ALIEN



ALIEN

DATALOG:

Approx. 0:1500 Hours Day 2

Just when we thought we were safe, the Alien appeared from an overhead air duct. Junior quickly lured the Alien into the Toxic Waste Disposal, sacrificing his own life. And Dillon reached the control box just in time to close the triple doors and trap the Alien — and Junior — inside.





DATALOG: Approx. 0:1700 Hours Day 2

I left Golic under guard by Morse. Golic was still bound in a straightjacket and was ranting about the dragon he had seen. I remember what he said when we were in the infirmary with the Alien, just after it had killed Clemens. He told it, "I want to be your friend."



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ALIENS

DATALOG.

Approx. 0:1800 Hours, Day 2

Dillon was my **only** chance to help me kill the Alien. Before long, the company **would** arrive to capture it and take it back. They would never kill it. **But** before we could decide on a plan, Morse interrupted us with **some** shocking news. Golic had released the Alien.



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ALIEN 2

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DATALOG:

Approx. 0:2000 Hours Day 2

I startled it from its nest inside the infirmary air ducts. My only weapon, a heavy lead pipe, was useless. The Alien batted it out of my hand like a matchstick, then crept toward me. But it didn't attack. I didn't think it would. Not when I had its queen gestating inside me.

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ALIENS



ALIENS

DATALOG:

Approx. 0:2200 Hours Day 2

The new plan **was** to flush it out of the passageways into the Lead Works, then **drown** it in hot lead. We only had **one** thing to use as bait to **coax** the Alien out of **hiding** — ourselves. The 13 remaining **prisoners** would lead it to the Lead Works, I'd take over from there.





ALIEN

DATA LOG:

Approx. 0:200 Hours, Day 3

I heard Kevin give his signal, "Door C9 closed." Then Jude, "Door B7 safe." Someone else shouted that the V Channel was secure. They were slowly driving the Alien toward the Lead Works. But then I heard screams. Chaos. Something must have gone wrong.



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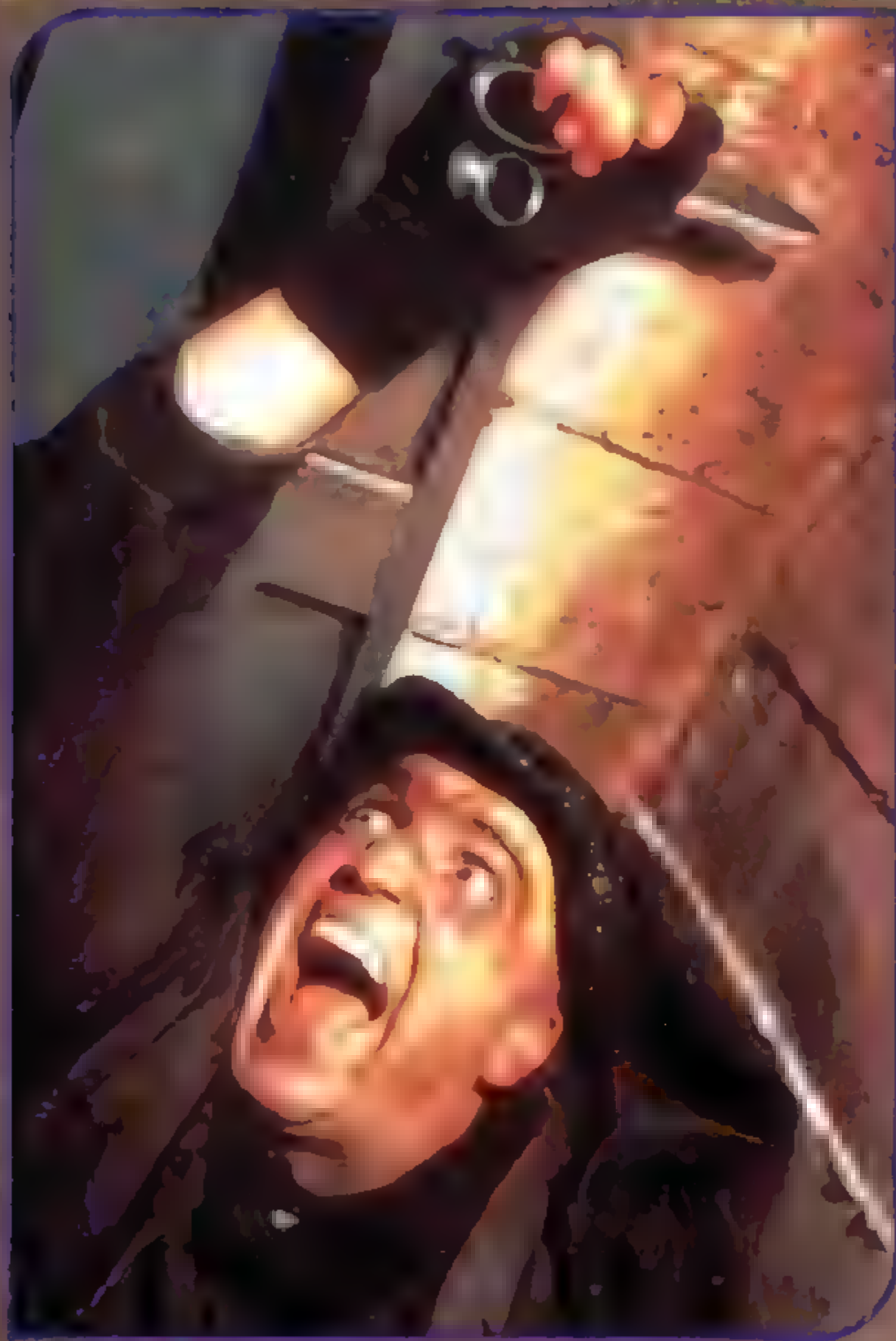
DATALOG: Approx. 0:200 Hours, Day 3

The screams had died down to mere echoes and hushed, panicky voices.

Dillon went to investigate carrying only an axe. He reported that one of the prisoners had been killed, badly mangled. Dillon had come across the body in one of the side corridors. But there was no sign of the Alien.



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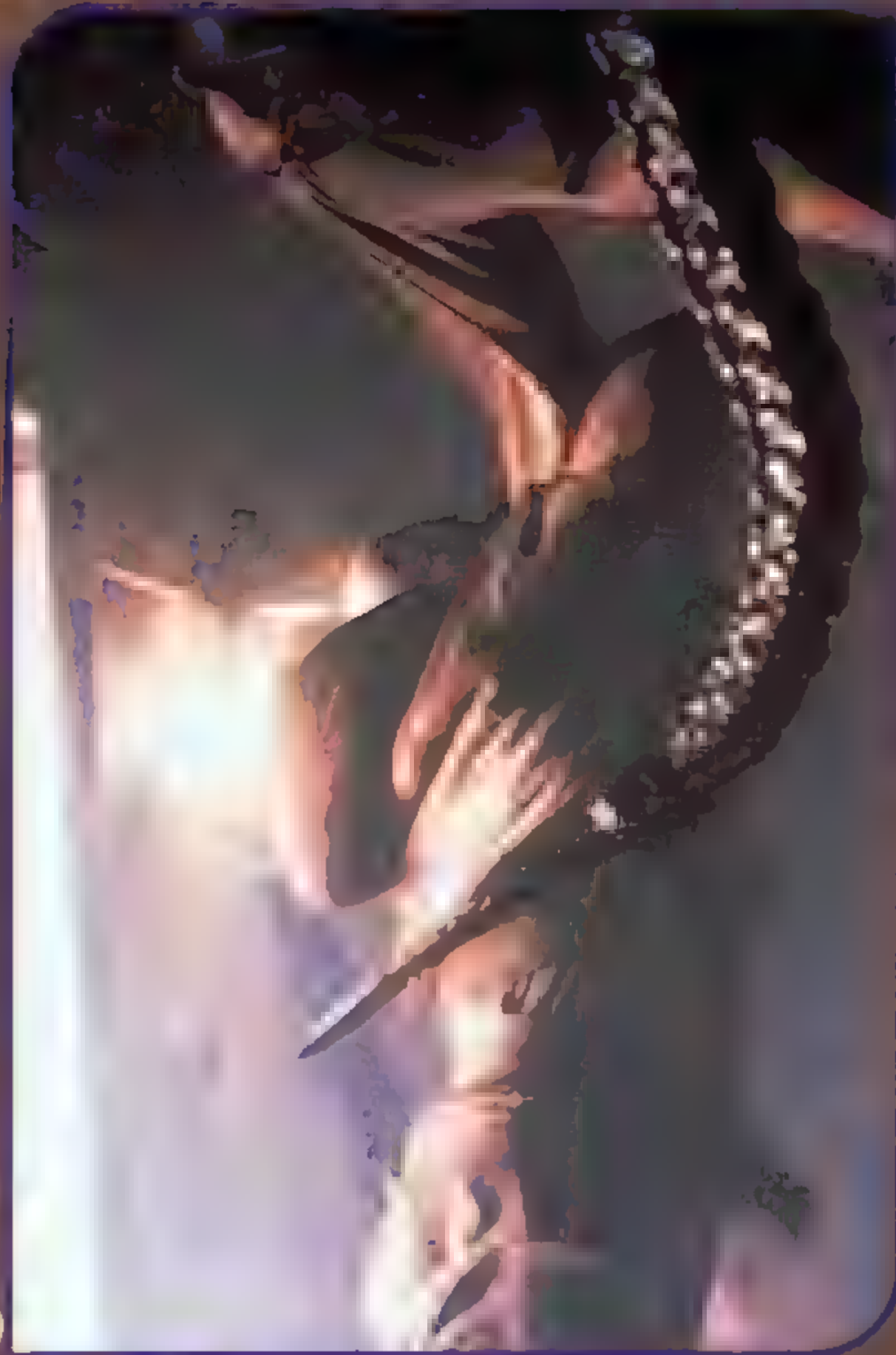


DATALOG: Approx. 0:200 Hours Day 3

I could hear Jude screaming. But I couldn't tell where he was. The lights flickered and dimmed, leaving the main corridor very dark. All they had to do was lead the Alien to us. But with the poorly operating electronic doors and the miles of twisting passageways, anything could happen.



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ALIEN³

32

ALIEN³

DATALOG:

Approx 0:200 Hours Day 3

I caught sight of Dillon trying to rescue Kevin. The Alien had a death grip on Kevin and was pulling him up into the air duct. Dillon grabbed Kevin's legs, attempting to pull him to safety in a warped game of tug-of-war. Dillon won. But Kevin was too badly injured. He didn't make it.



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DATALOG: Approx. 0-200 Hours Day 3

The Alien appeared in the main corridor, slowly stalking Dillon and me. It was bigger than any others I'd seen. And the legs were different. But it was still an efficient predator. It had already gotten most of the others: Gregor, Williams, Jude, Kevin, Eric. Were we next?



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ALIEN



ALIEN

DATALOG:

approx. 0:30G Hours Day 3

Dillon rounded the corner just as I was confronting the creature. As the Alien crept closer to us, Dillon knew I was his only chance for survival. He grabbed me, holding me hostage. He used me as his shield as we inched back to the main corridor, leading the Alien closer to the lead mould.



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DATALOG: Approx. 0:300 Hours Day 3

The Alien was trapped in the lead mould. But so were Dillon and I. There was a huge gantry overhead; our only chance was to climb out and onto the platform with Morse. I made it to the top and clung to one of the overhead pipes, helplessly watching as Dillon tried to climb to safety.



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ALIEN³ALIEN³

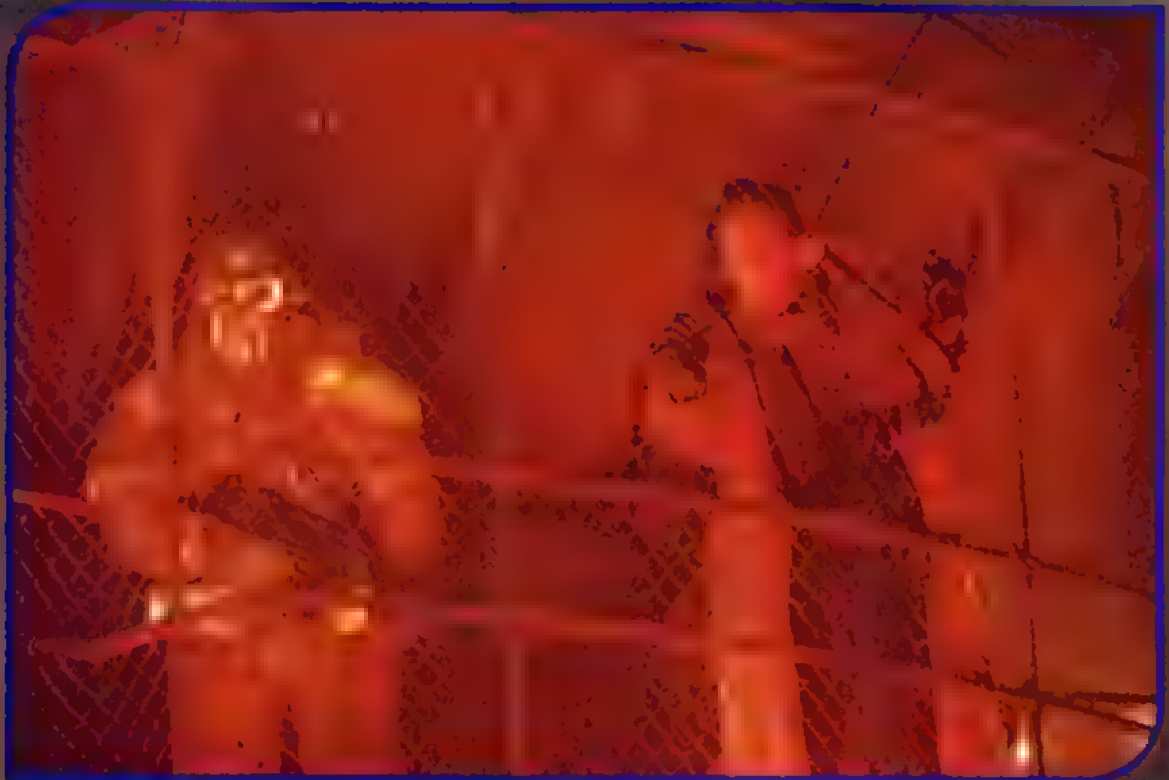
DATALOG:

Approx. 0:300 Hours Day 3

I could see them across the way; they had finally arrived. The Weyland-Yutani Commando team charged up the stairs, ready for battle. They were outfitted in full military uniform and each of them carried a pulse rifle. My question was: Were they here to rescue us...or the Alien?



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ALIEN



ALIEN

DATALOG:

Approx. 0:300 Hours, Day 3

From out of the shadows came Bishop. The company had sent a Bishop look-alike to gain my trust. He said the company wanted to remove the Alien inside me and destroy it. He said they wanted to help me. But what if he was lying?



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ALIEN²ALIEN²

DATALOG:

Approx. 0:300 Hours, Day 3

I wanted to believe him, but I couldn't take the chance. If this Bishop was lying it could mean that the Alien would never be destroyed. I knew what I had to do....



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ALIEN[®]

39

OUTTAKE

Scene not included in the Movie

In one of the original scenes for *Alien[®]*, oxen are used to pull Ripley's EEV from the water. When one of the oxen falls to the ground, the prisoners take it to the Abattoir for butchering. But while a prisoner is preparing to butcher the ox, the Alien bursts from the animal's chest.



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ALIEN



ALIEN

OUTTAKE

Scene not included in the Movie

Another of the original scenes from *Alien* included this shot of an unsuspecting prisoner actually picking up the Alien in its facehugger form. The Alien has just burst from the dead ox strung up in the prison's Abattoir and is about to attack its first victim.



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ALIEN³

OUTTAKE

Scene not included in the Movie

In this original scene from *Alien*³, prisoner Murphy becomes the first victim when he finds the Alien in the Abattoir just after it has burst from the ox. In the released version of *Alien*³, Murphy is still the first victim of the Alien. But the Alien does not come from an ox. It bursts from his dog, Sparky.



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ALIENS

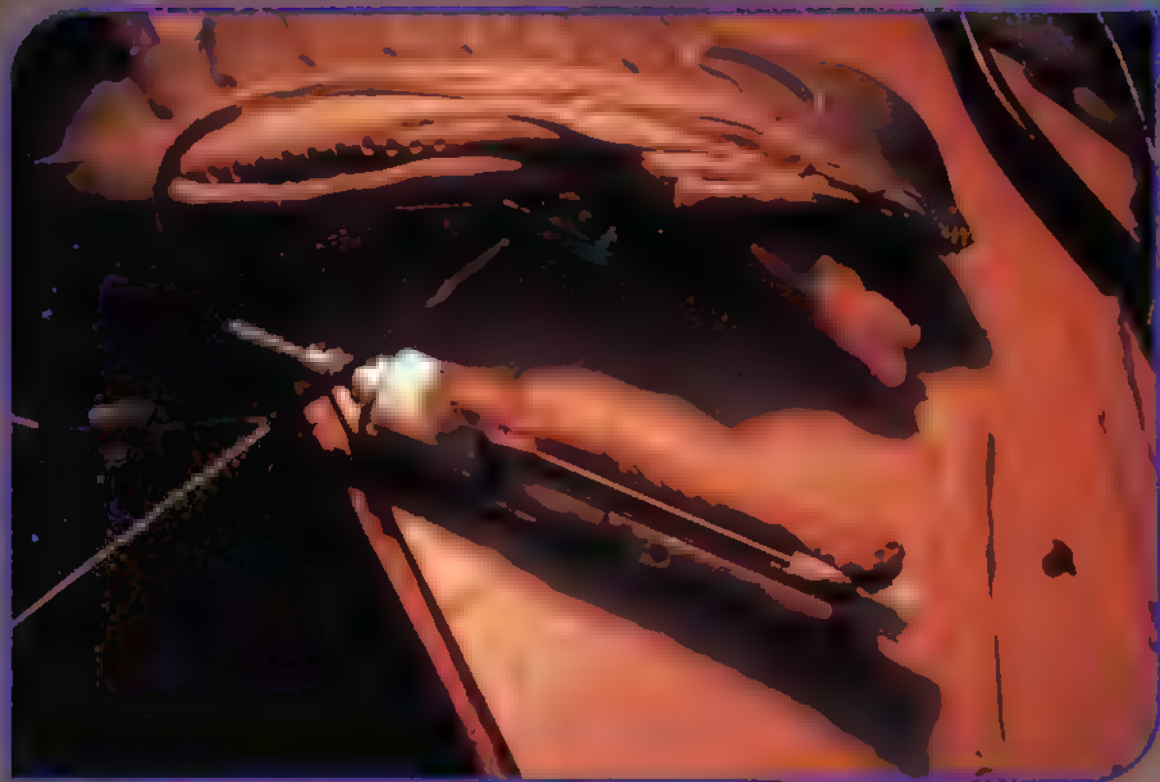


BEHIND THE SCENES Planet Surface

To create the surface of the planet Fiorina 161, the set was littered with derricks and cranes, on the back lot of Pinewood Studios, London. The planet's unusual horizon will eventually replace the plain blue background.



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ALIEN™ BEHIND THE SCENES

Alien Head - Rubber Model

A final rubber model of the Alien's head is constructed only after a series of schematic drawings were created depicting the Alien from several angles. The original Alien design came from H.R. Giger and was reworked by Tom Woodruff, Jr., and Alec Gillis for Alien.



ALIEN³ALIEN³

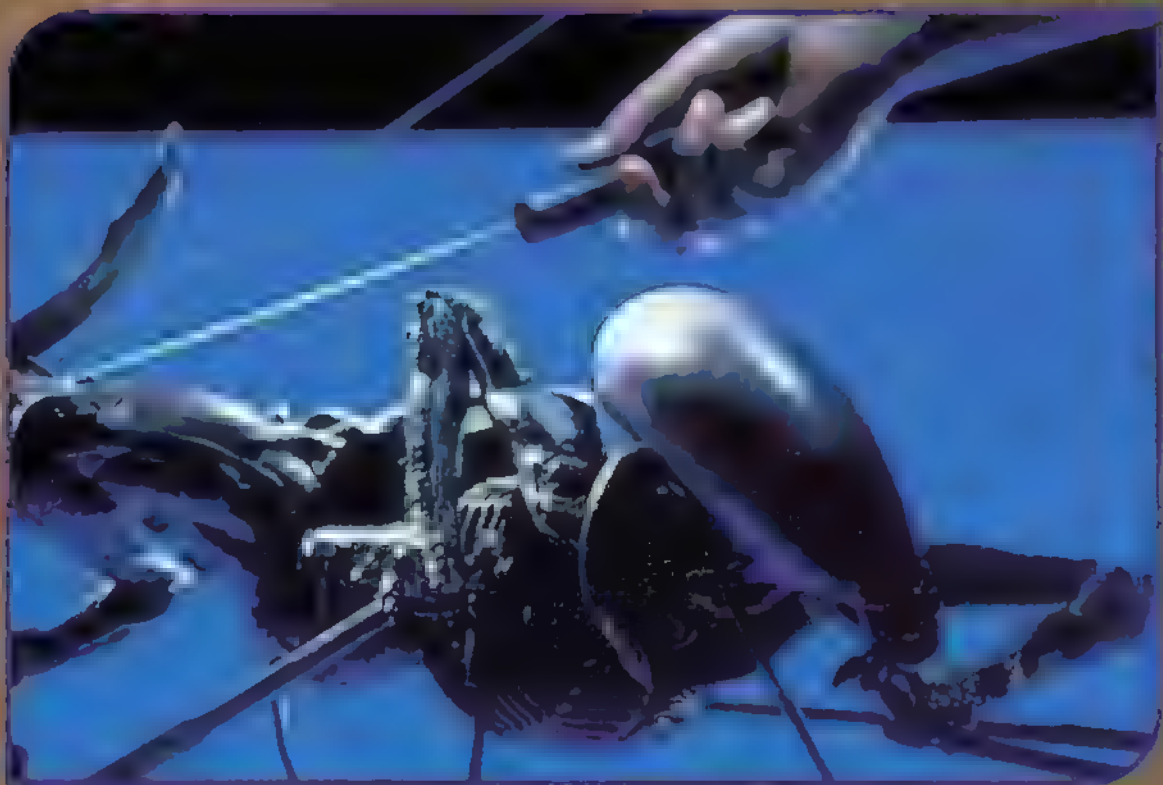
BEHIND THE SCENES

Foam Rubber Casting

Only one Alien haunts the prisoners of planet Fiorina 161, but dozens of foam rubber castings were produced in order to construct the three rod puppets used in the filming based on designs by creature effects designers Tom Woodruff, Jr., and Alec Gillis.



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ALIENS



ALIENS

BEHIND THE SCENES Alien Puppet I

Close-ups of the Alien "puppet" are filmed separately on a plain blue screen. Later, in the editing room, the real background will be added to give the illusion that the creature is quickly moving through the prison's narrow air ducts.



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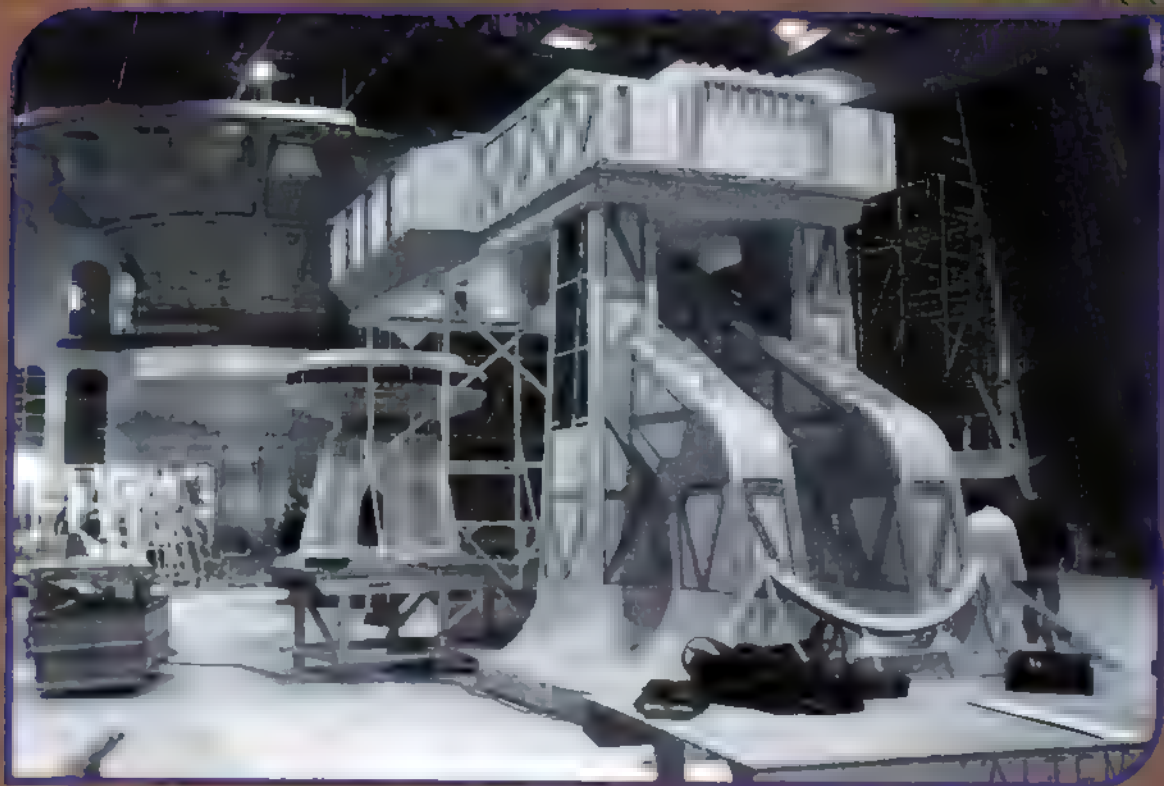


BEHIND THE SCENES

Alien Puppet 2

An Alien rod puppet is used to film the fast-moving chase scenes. Here, two crew members control the Alien to give it a character of its own. The Alien puppet scenes were done in a California studio and matched up with the live action scenes done in London.





ALIEN³

BEHIND THE SCENES Sound Stage

The sets — Lead Works, Toxic Waste Disposal, Morgue, Infirmary — were housed on this huge sound stage in London, England. Norman Reynolds, famed British production designer, gave the sets of Alien³ continuity with the other Alien movies. Dirty, rough, crude, and eerie.



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BEHIND THE SCENES Lead Works Set

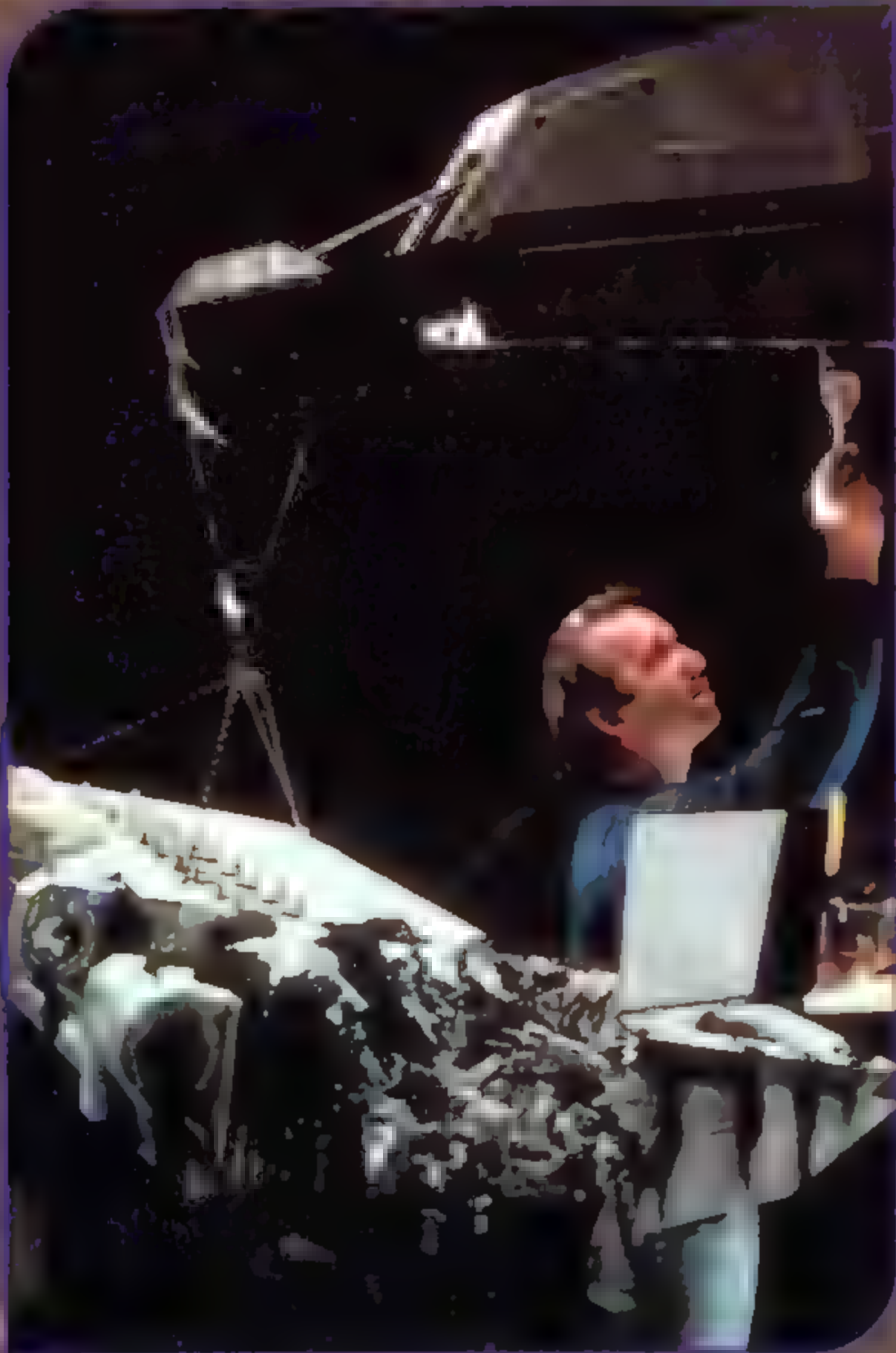
Here, the enormous Lead Works and Blast Furnace set undergo construction on the "007 Stage," the world's largest sound stage located at Pinewood Studios, London.





BEHIND THE SCENES Under Construction

An exterior of the Weyland-Yutani prison facility had to be constructed for the movie's wide-angle establishing shots. This model represents the facility's ten square miles of living space and maze-like passageways. The two protruding cones will become vents for the blast furnace.

ALIEN³

BEHIND THE SCENES Finishing Touches

One member of the special effects crew puts the finishing touches on a miniature version of the EEV. This model was used to film shots of the EEV crashing to the planet's surface in the opening scenes of Alien³.



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ALIEN³

BEHIND THE SCENES

Laser Disc Composite System

A special Laser Disc Composite System was invented for work on Alien³. The system creates temporary video composites during the shooting of the miniature Alien, allowing crew members to immediately see how the Alien's actions will look on the real background.



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ALIEN

BEHIND THE SCENES Alien Torso I

This Alien torso, built from fiberglass, plastic, and foam rubber, was used for only one particular part in the movie — the final Lead Works scene. This scene calls for the Alien's head to crack and explode in full view of the audience.



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ALIEN 3

ALIEN 3

TWENTIETH CENTURY FOX Presents A BRANDYWINE Production SIGOURNEY WEAVER ALIEN
CHARLES GUTTON CHARLES OANCE and LANCE HENRIKSEN Music by ELLIOT GOLDENTHA Alien Effects by ALEC GILLIS and TOM WOODRUFF, JR.
Edited by TERRY RAWLINGS Production Designer NORMAN REYNOLDS Director of Photography ALEX THOMSON, A.C. Executive Producer EZRA SWERDLOW
Based on Characters Created by DAN O'BANNON and RONALD SHUSSETT Story by VINCENT WARD Screenplay by DAVID GILER & WALTER HILL and LARRY FERGUSON
Produced by GORDON CARROLL, DAVID GILER and WALTER HILL Directed by DAVID FINCHER



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ALLEN



ALLEN

BEHIND THE SCENES

Camera Setup

A new technology called low-motion control had to be developed to make director David Fincher's visions become reality. Essentially, it involves a 65mm, high-speed, motion-control, robotic camera mounted on a boom system for quick set-up and maneuverability.

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BEHIND THE SCENES Alien Torso 2

A special effects crew member prepares the Alien torso for one of the final scenes in the Lead Works by wetting it down with a solution to give a smokey effect. The torso is controlled by cable mechanisms and is capable of full neck movement.



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ALIEN

BEHIND THE SCENES Ceiling Maneuvers

A team of puppeteers prepare the Alien for filming on the ceiling of the prison facility mess hall. Scenes, such as this one that involve more complicated movements from the Alien, require three people to control the rods for the Alien's different body parts.

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ALIEN

BEHIND THE SCENES Sui-ting Up

Tom Woodruff, Jr., dons the latex Alien suit to prepare for a scene calling for a full shot of the Alien. The transformation takes over an hour. Woodruff, along with Alec Gillis, is co-Alien effects designer and creator. Gillis is the one preparing Woodruff for the Alien headpiece.



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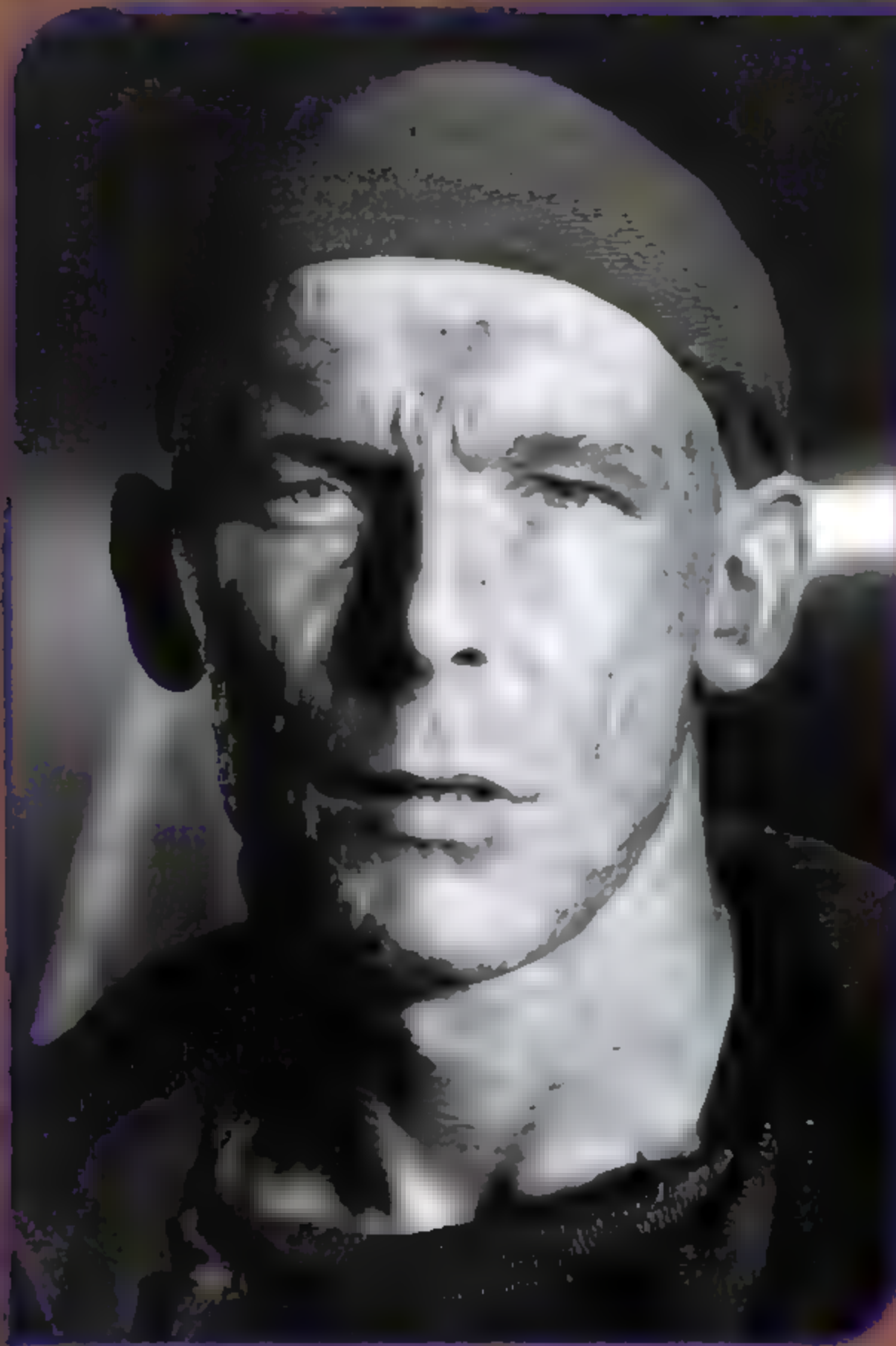
REVEAL

BEHIND THE SCENES Ready to Pounce

A mock-up of the Alien puppet was created from a myriad of sketches and models. This working model was only used in test shots to determine if the size, shape, and movement of the puppet would work in the actual filming.



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WEYLAND-YUTANI
File No. 121156

Prisoner: Thomas Murphy

Offense: grand theft, space vehicle

Distinguishing Marks: none

Notes: well-behaved, quite protective
of his dog

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WEYLAND-YUTANI
File No M32201

Officer: Johnathan Clemens

Occupation: medical officer,
3-C rating

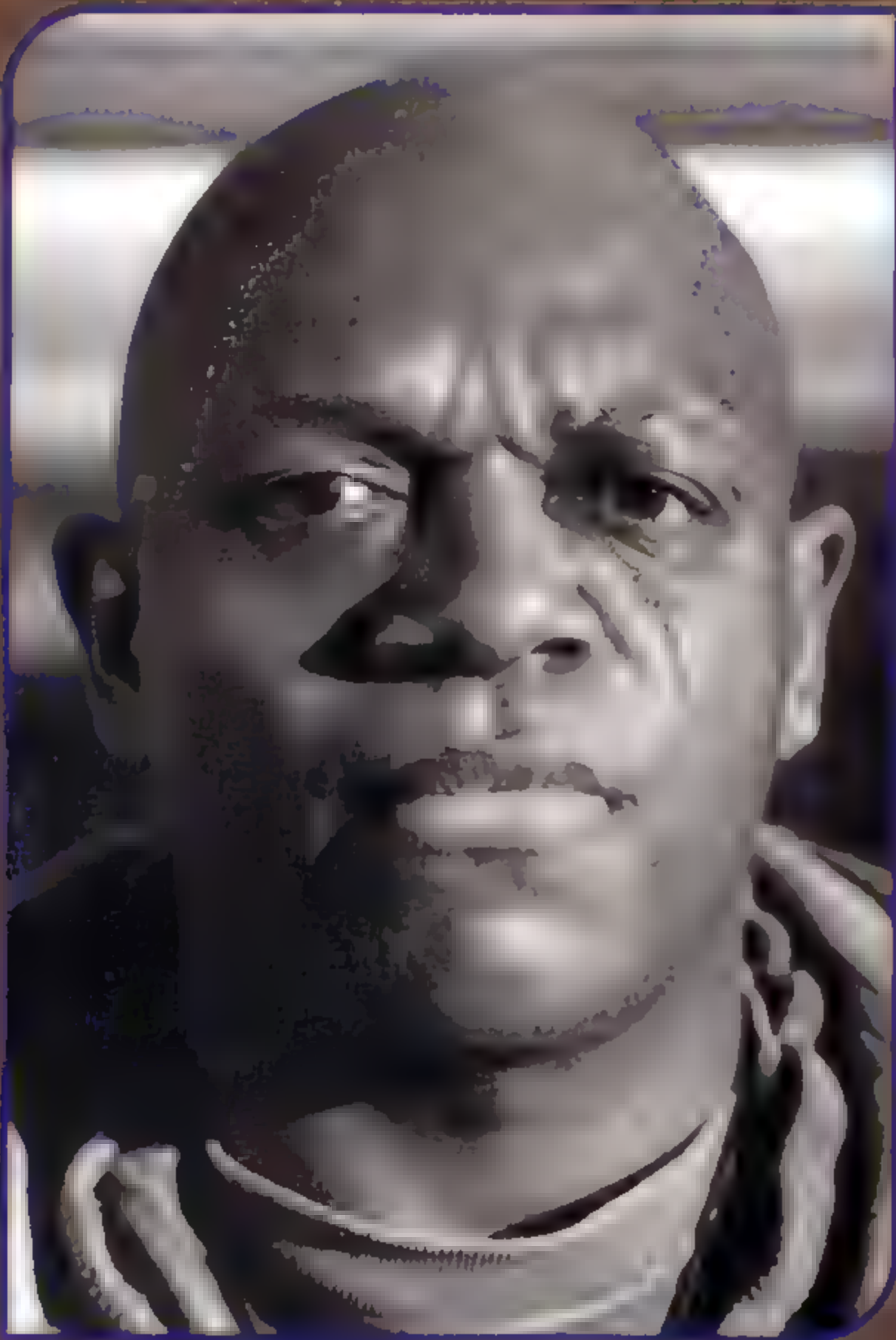
Notes: former Morphine addict,
served seven-year prison sentence
at Fiorina 161 for negligent
manslaughter



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WEYLAND-YUTANI
File No. 132749

Prisoner: Leonard Dillon

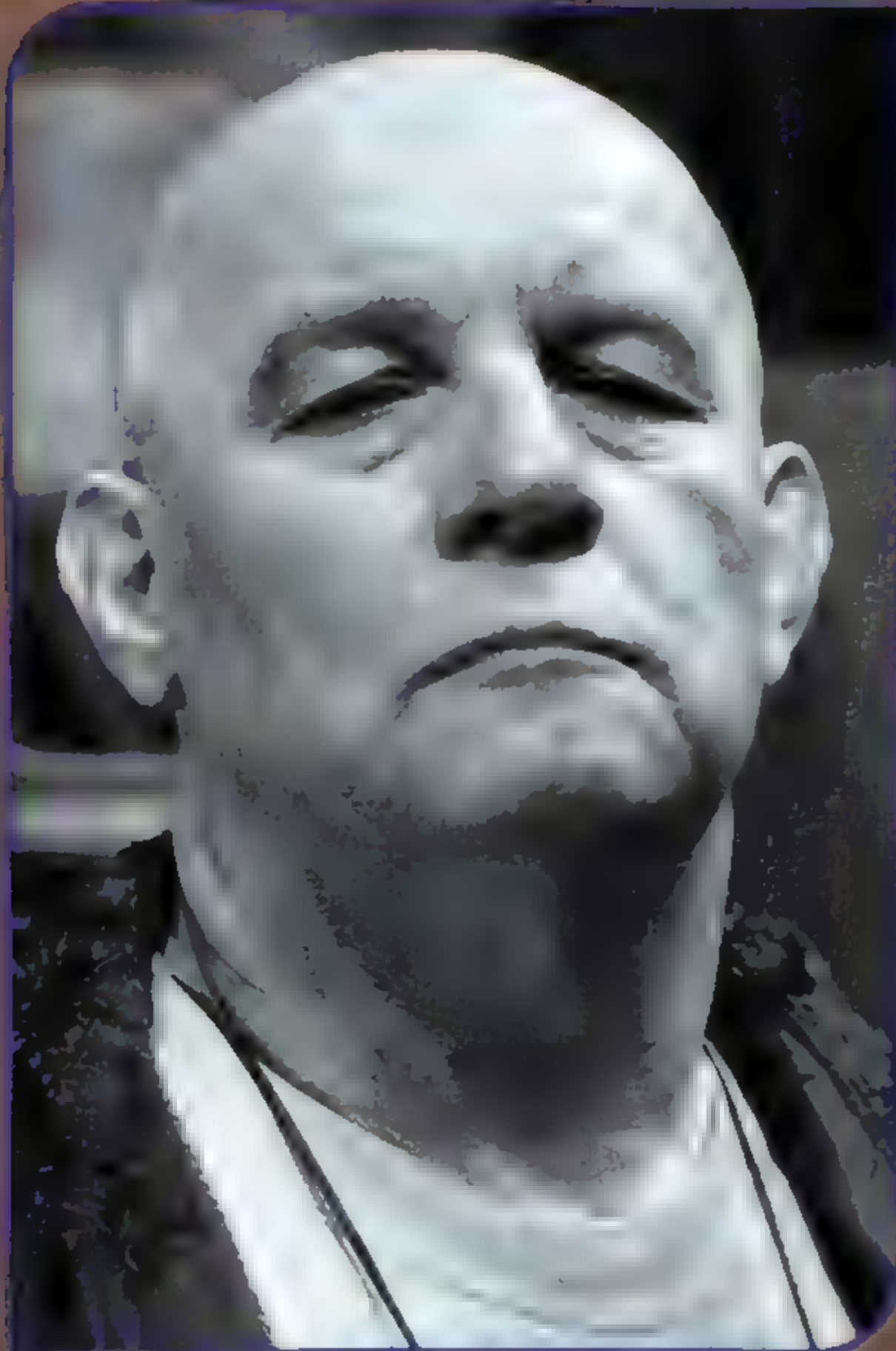
Offense: rape and first degree
murder, 2 counts

Distinguishing Marks: small scar
on left cheek

Notes: leader of religious cult
developing on Fiorina 161



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WEYLAND-YUTANI
File No. M51021

Officer: Harold Andrews

Occupation: superintendent of
prison facility

Notes: aggressive commander,
strict; runs prison with a heavy hand



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ALIEN



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WEYLAND-YUTANI
File No. M47689

Officer: Francis Aaron

Occupation: second in command
on Fiorina 161

Notes: low intelligence quotient,
obedient, expendable



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WEYLAND-YUTANI
File No. 120049

Prisoner: Walter Golic

Offense: multiple murder and
dismemberment, 32 counts;
arson, 13 counts

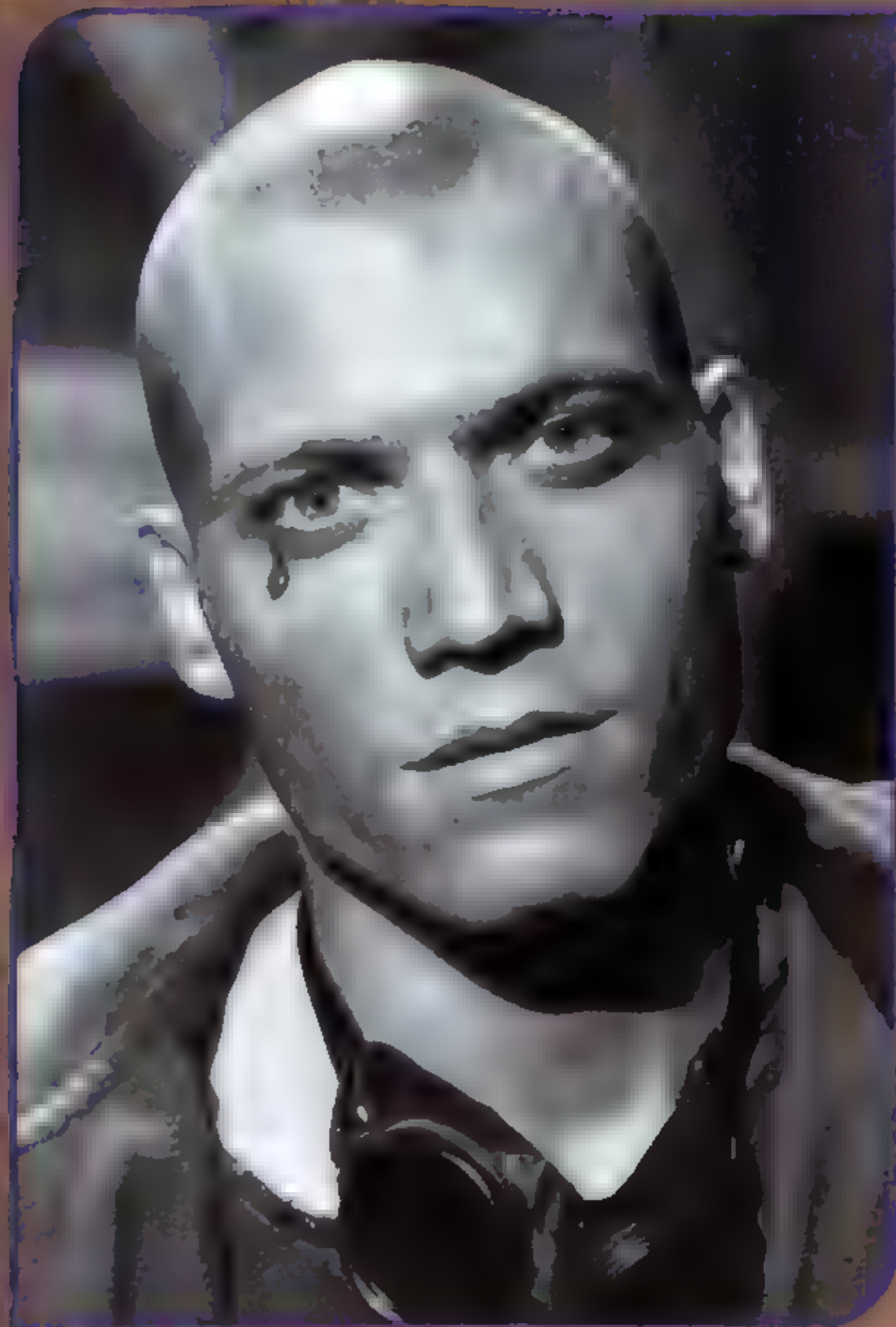
Distinguishing Marks: small scar
over right eye

Notes: mentally unstable



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WEHLAND-YUTANI
File No. 127251

Prisoner: Ted "Junior" Gillas

Offense: aggravated sexual assault;
assault with a deadly weapon

Distinguishing Marks: teardrop
tattoo in corner of eye

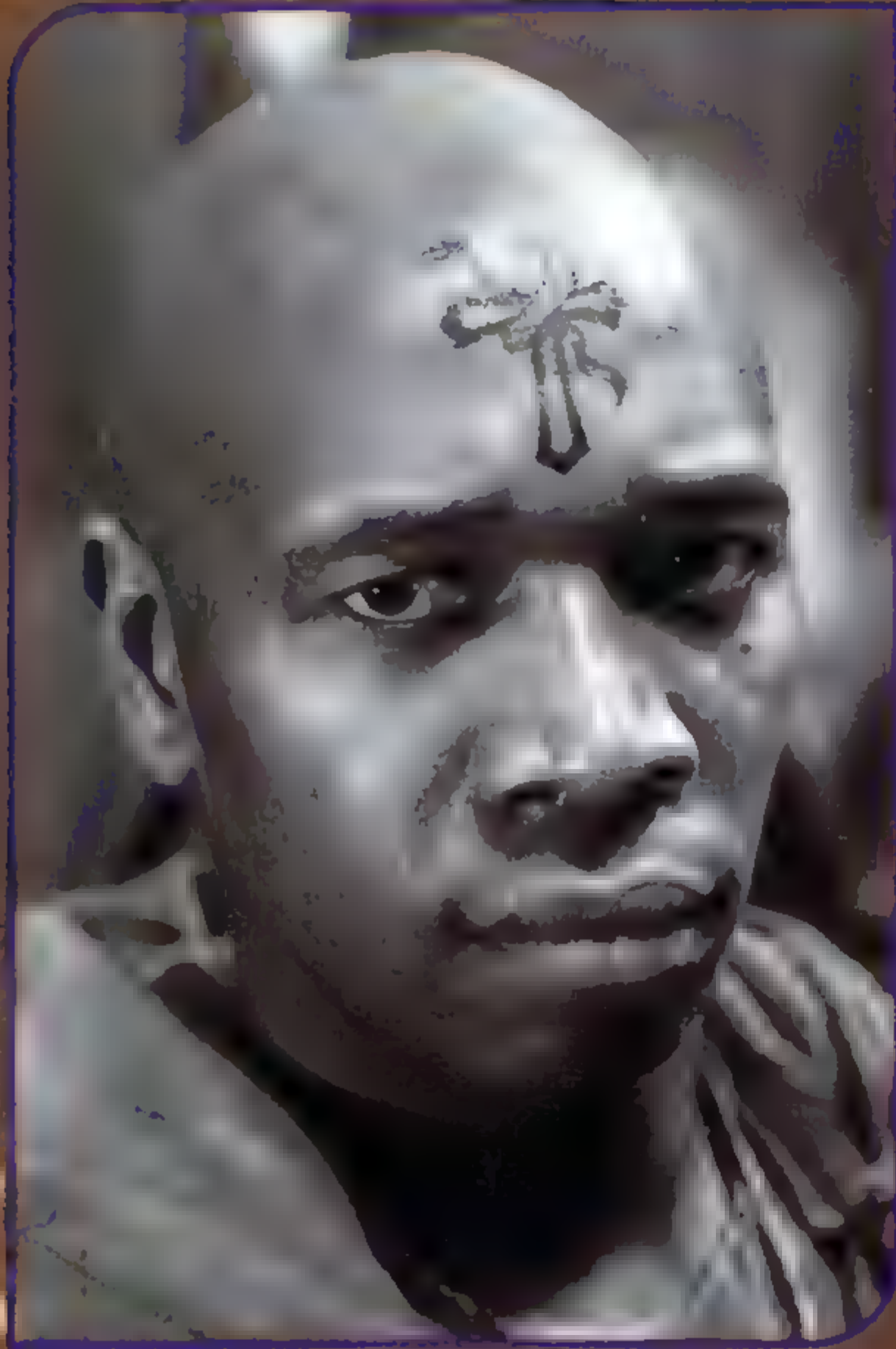
Notes: difficult to control



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WEYI AND-YUTANI
File No. 123748

Prisoner: Edward Boggs

Offense: kidnapping, felonious
assault

Distinguishing Marks: cross
and snake tattoo on forehead

Notes: hostile and dangerous



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ALLIANCE



WEYLAND-YUTANI
File No. 117309

Prisoner: Daniel Rains

Offense: drug trafficking

Distinguishing Marks: none

Notes: submissive, indecisive,
a follower



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WEYLAND-YUTANI
File No. 138796

Prisoner: Alan Jude

Offense: first degree murder,
no weapon involved

Distinguishing Marks: none

Notes: physically aggressive



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WEYLAND-YUTANI
File No. 137472

Prisoner: Robert Morse

Offense: armed robbery, 5 counts

Distinguishing Marks: gold teeth

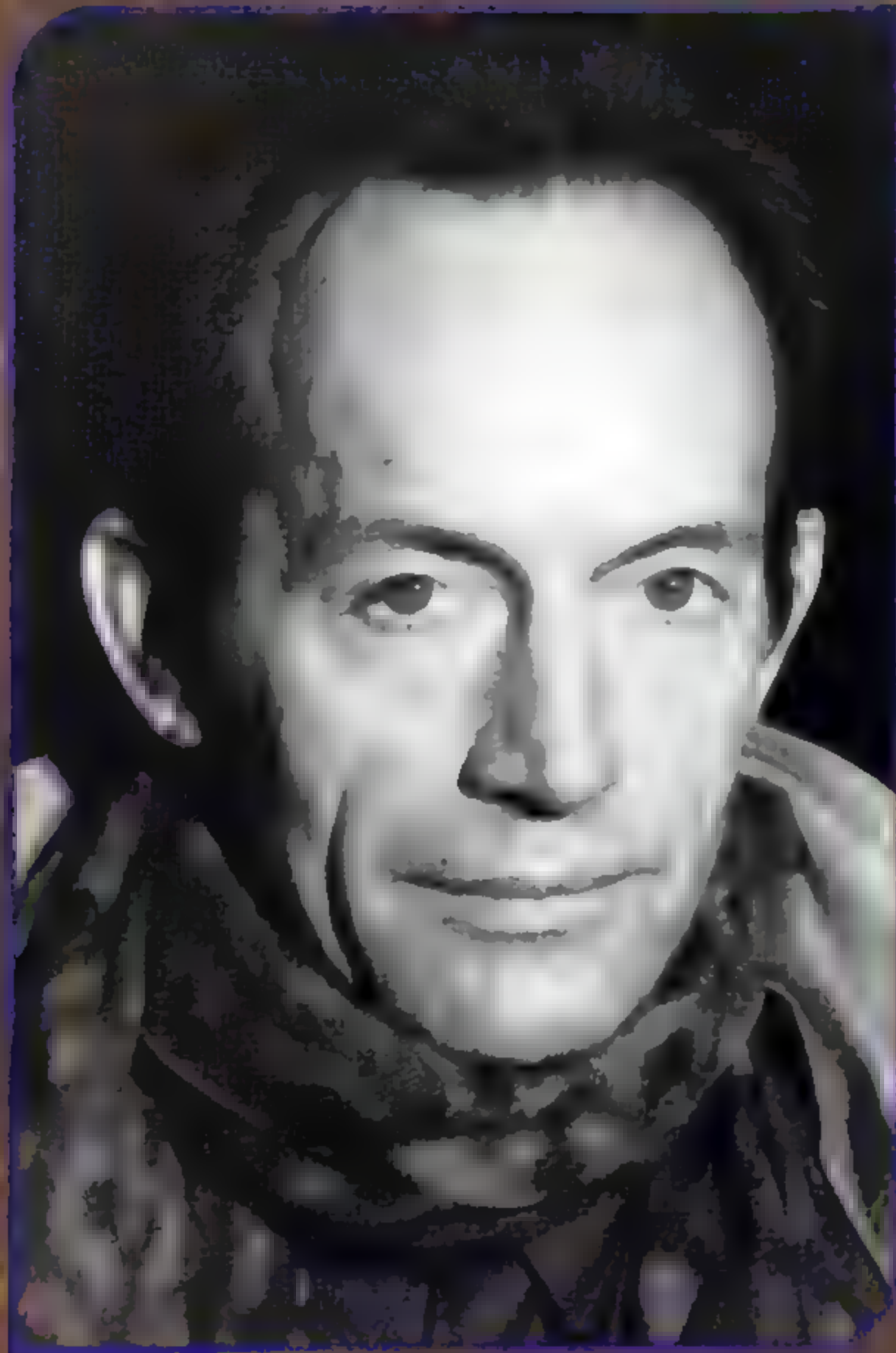
Notes: no respect for authority



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ALIENS



ALIENS

WEYLAND-YUTANI
File No. M25870

Officer: Michael Bishop

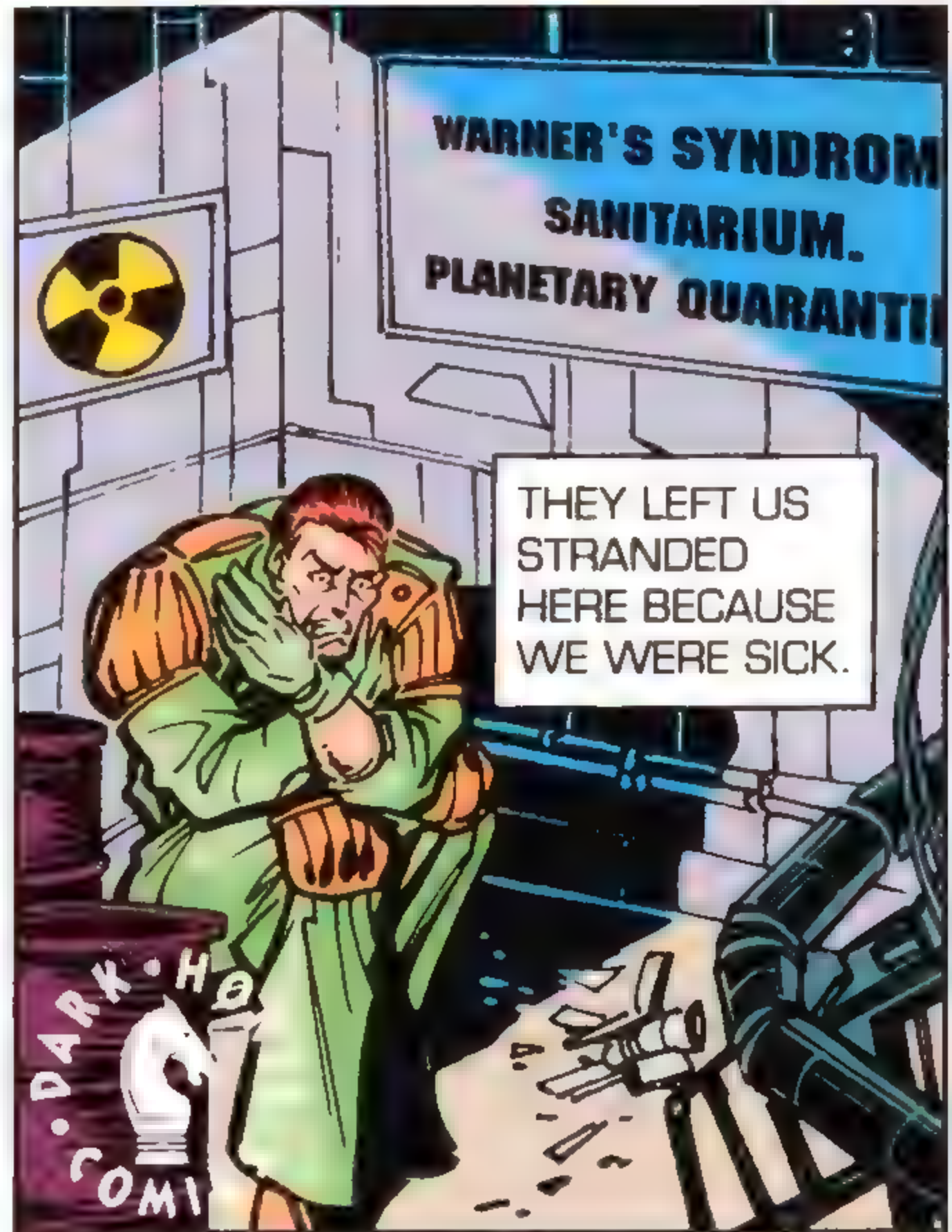
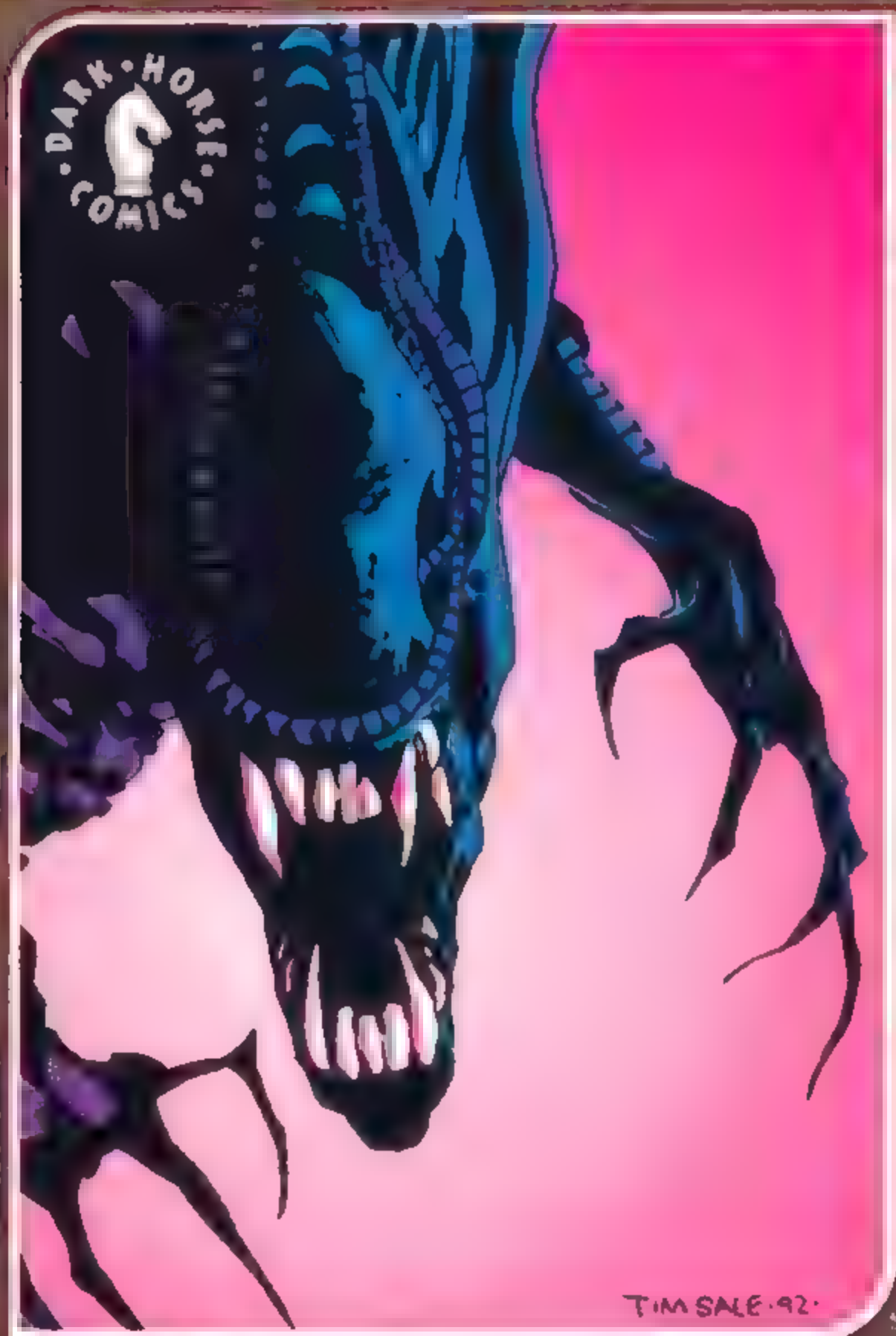
Occupation: synthetic components
engineer

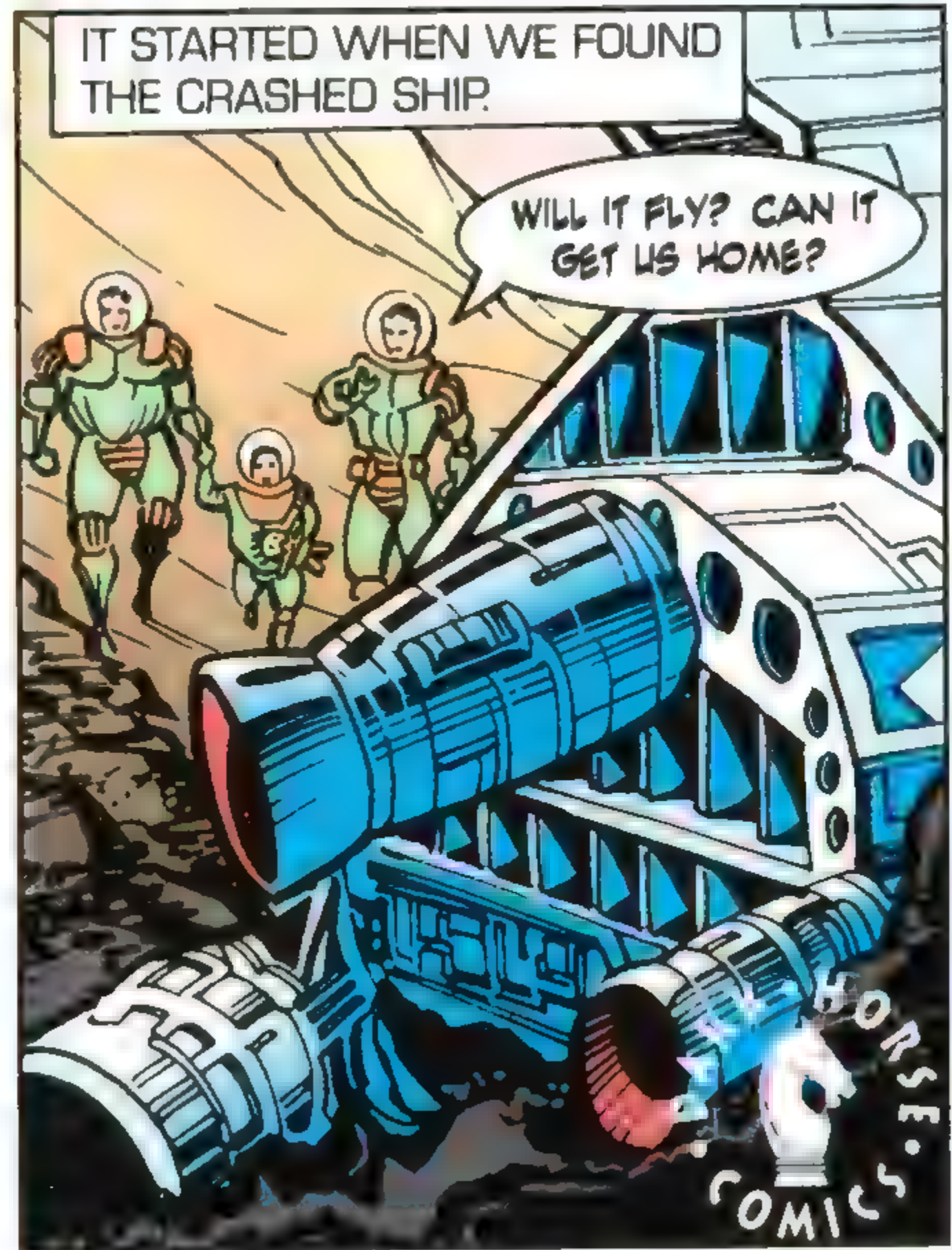
Notes: highly intelligent; designed
synthetic human, Bishop model 341-B



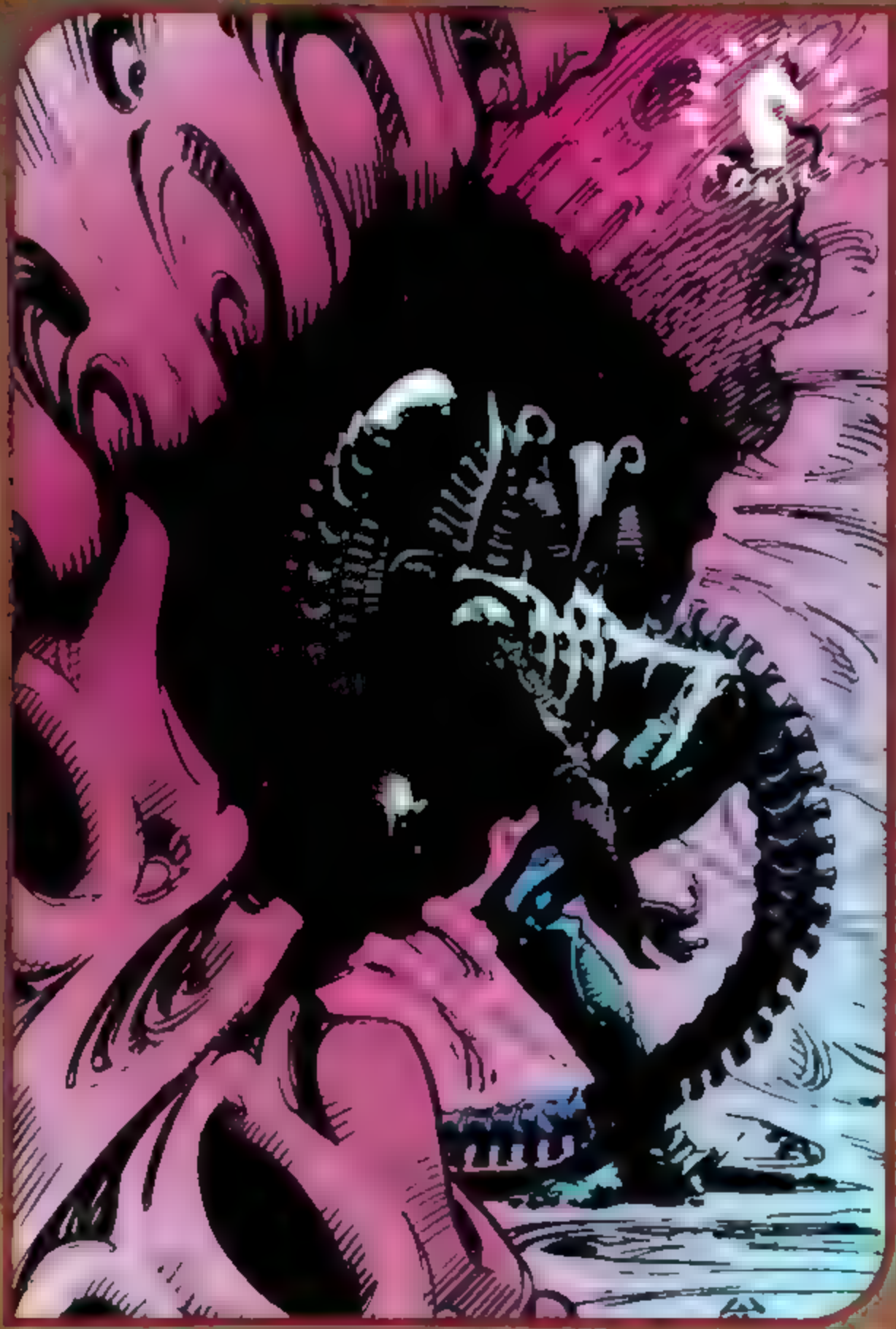
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ALIEN³

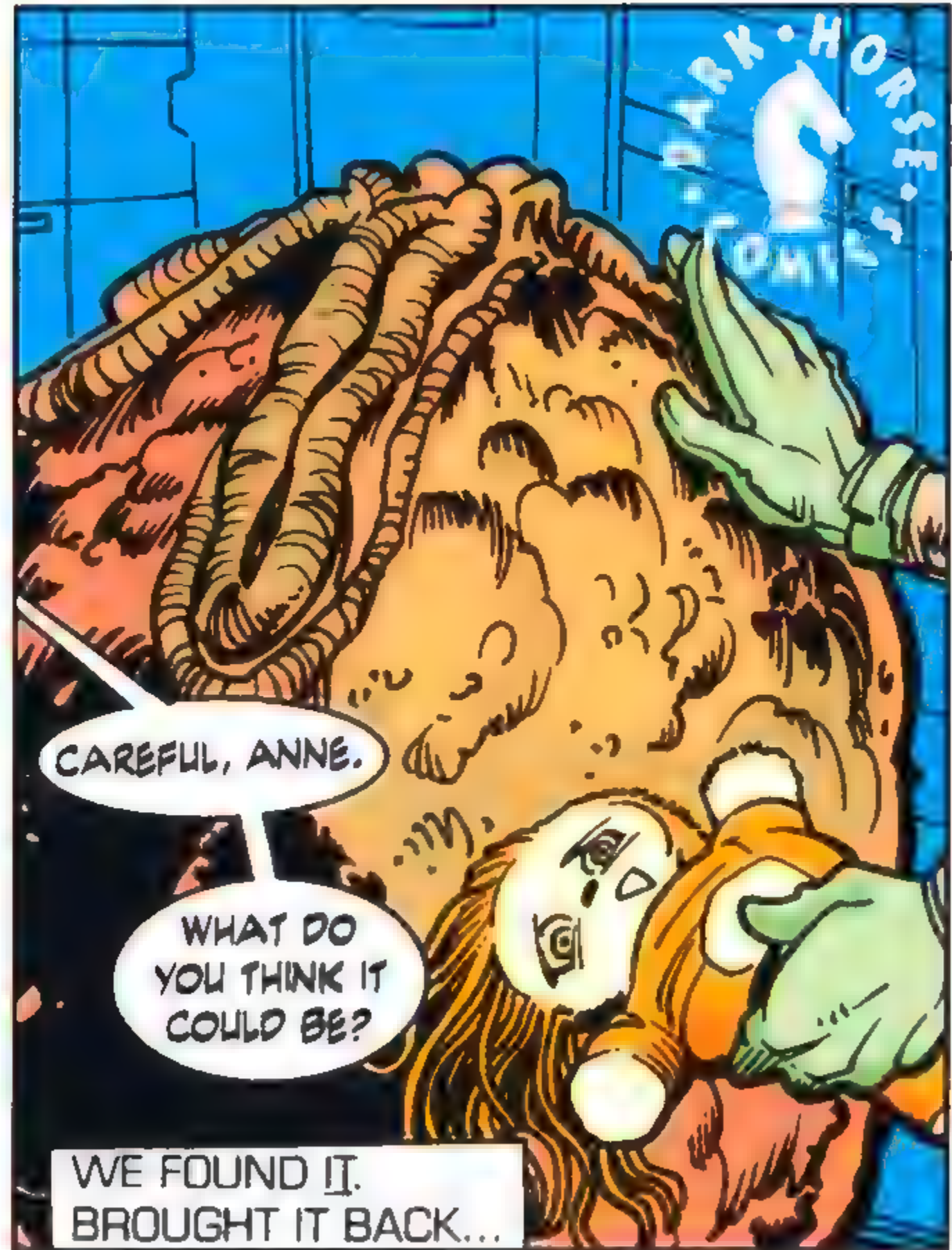
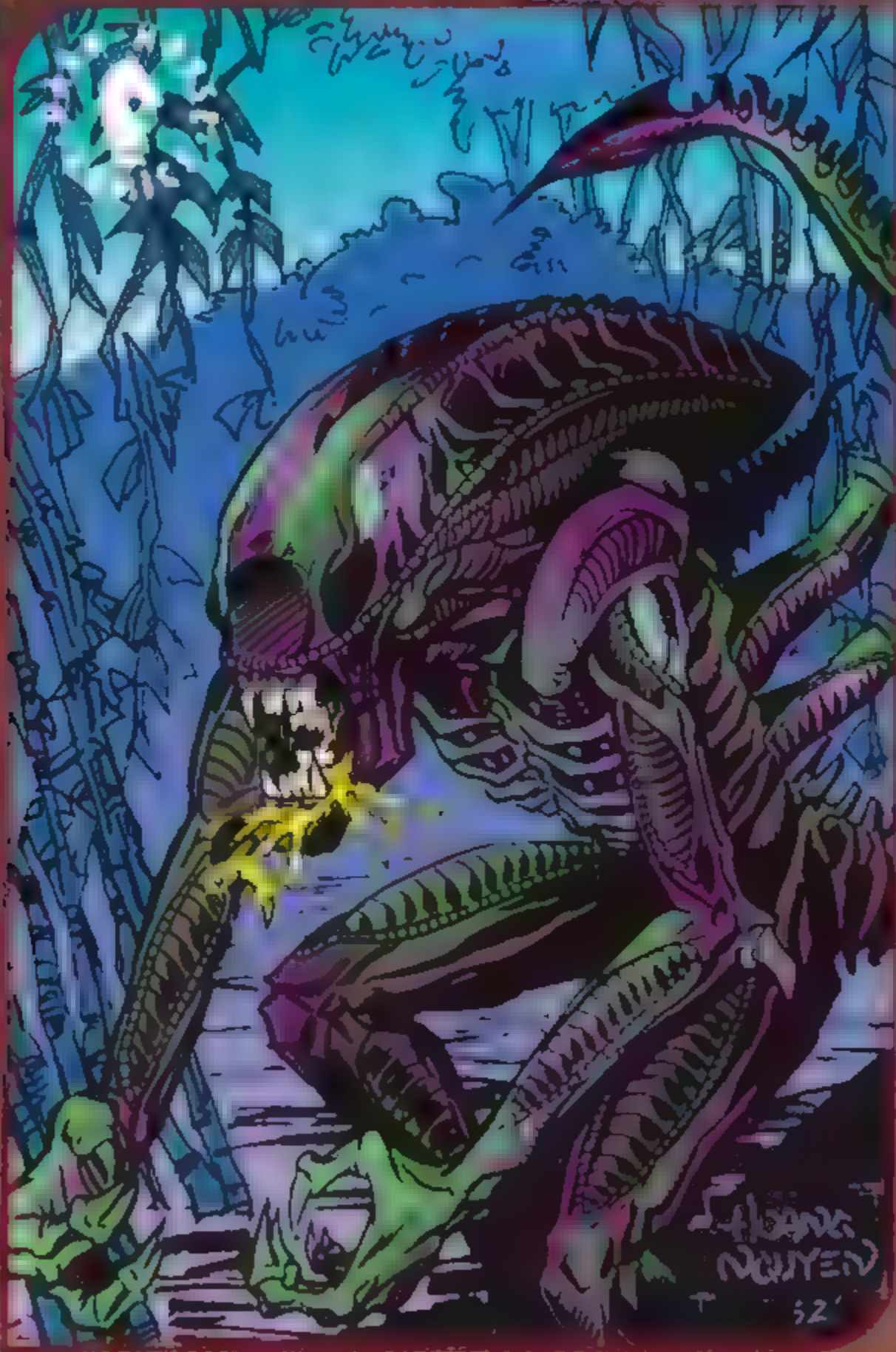
CHRIS WALKER

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ROGER DISAPPEARED.
I FOUND HIM.



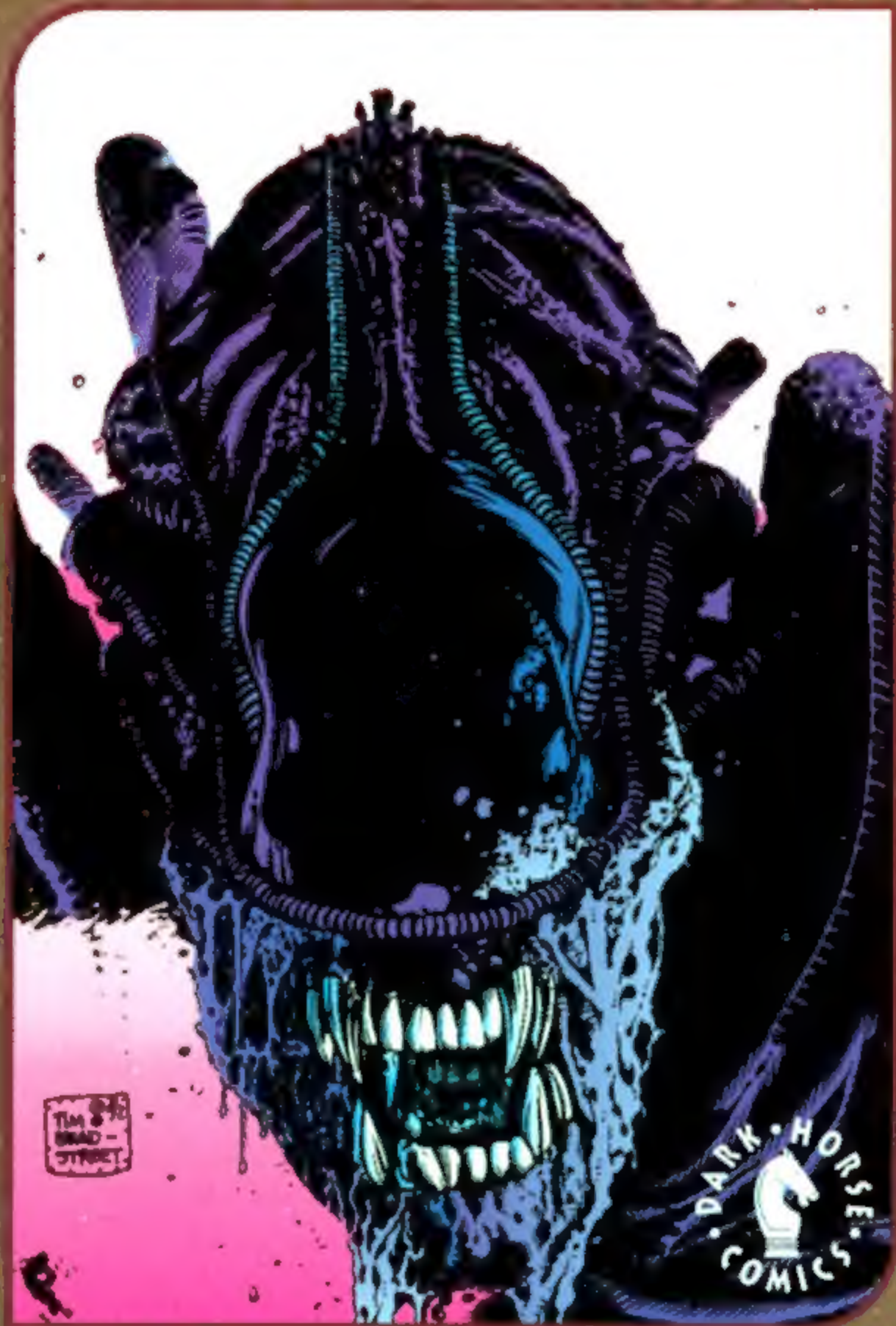


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Illustrated by PAUL GUINOA



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ALIEN 3

Illustrated by TIM BRADSTREET



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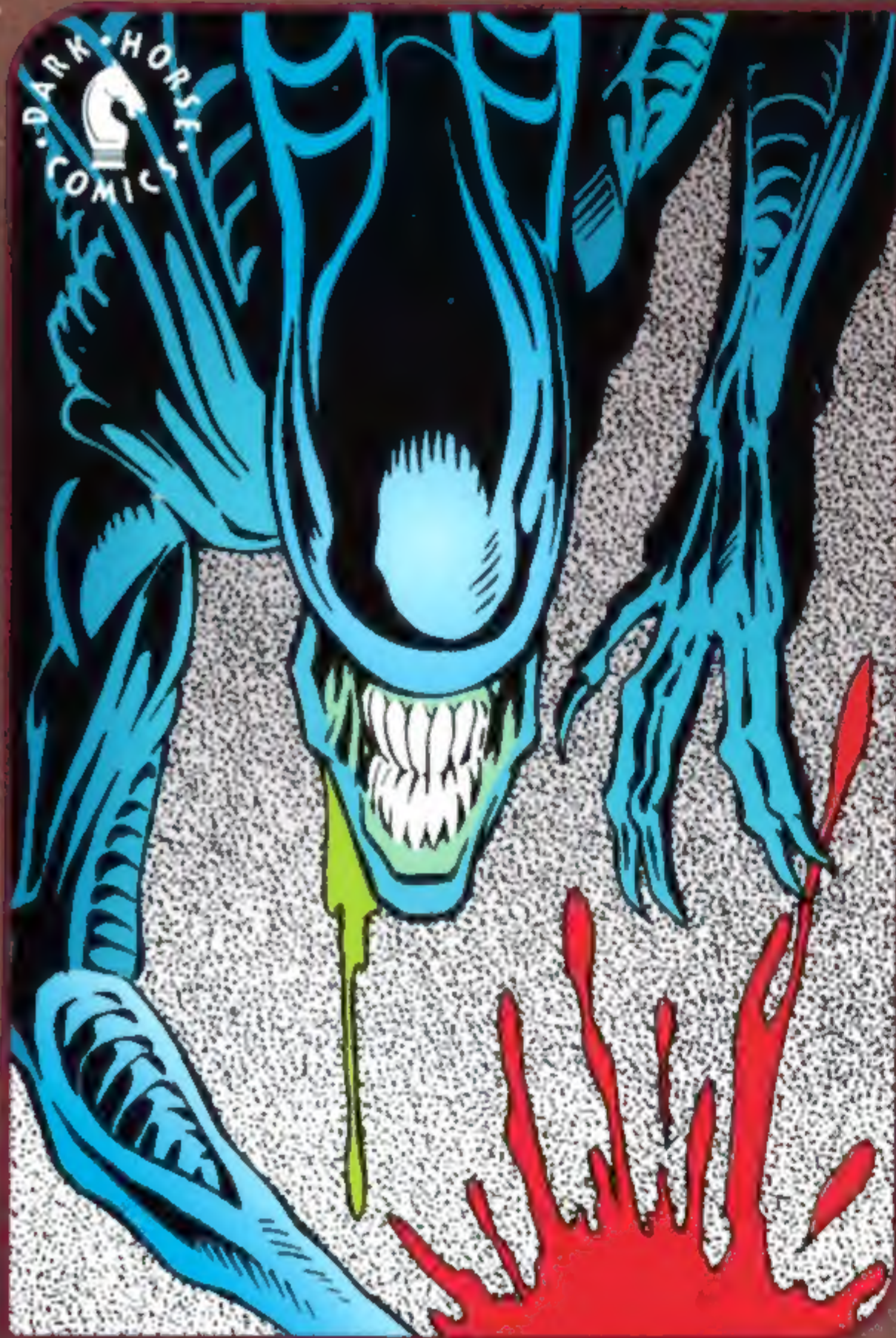
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ALIEN³

Illustrated by HOANG NGUYEN





ALIEN 3

Illustrated by RON RANDALL



Writer: JERRY PROSSER Producer: HOANG NGUYEN Inker: PAUL GUINAN
Letterer: GARY GRAZZINI Colorist: CHRIS CHALENOR Editor: TED ADAMS

CHECKLIST

- | | |
|----------------------------|-------------------------------|
| 1. Cryotubes | 19. Andrew's Attack |
| 2. Ripley in Cryotube | 20. Alien in Passageway |
| 3. Ripley Found | 21. Ripley and Prisoners |
| 4. Ripley's Rescue | 22. Explosion |
| 5. Barcode | 23. Alien in Fire |
| 6. Morgue | 24. Toxic Waste Disposal Room |
| 7. Cremation | 25. Golic in Straight Jacket |
| 8. Alien Emerging from Dog | 26. Dillon's Cell |
| 9. Alien Skin | 27. Alien Attacks Ripley |
| 10. Fan | 28. Lead Works |
| 11. Murphy's Attack | 29. Alien Stalking Prisoners |
| 12. Hooking Up Bishop | 30. Dillon Finds Body |
| 13. Fleeing the Alien | 31. Jude in East Wing |
| 14. Golic Returns | |
| 15. Ripley and Clemens | |
| 16. Alien in Infirmary | |
| 17. Clemens' Attack | |
| 18. Face-to-Face | |

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|--------------------------------------|---------------------------------|---------------------|
| 32. Dillon's Battle | 45. Alien Puppet 1 | 58. Ready to Pounce |
| 33. Alien | 46. Alien Puppet 2 | 59. Murphy |
| 34. Hostage | 47. Sound Stage | 60. Clemens |
| 35. Trapped in Lead Works | 48. Lead Works Set | 61. Dillon |
| 36. Company Men Arrive | 49. Sulaco Under Construction | 62. Andrews |
| 37. Bishop II Arrives | 50. Finishing Touches | 63. Aaron |
| 38. Ripley on Platform | 51. Laser Disc Composite System | 64. Golic |
| 39. Outtake - Ox in Abattoir | 52. Alien Torso 1 | 65. Junior |
| 40. Outtake - Prisoner Holding Alien | 53. Credits | 66. Boggs |
| 41. Outtake - Close-up | 54. Camera Set Up | 67. Rains |
| 42. Planet Surface | 55. Alien Torso 2 | 68. Jude |
| 43. Alien Head - Rubber Model | 56. Ceiling Maneuvers | 69. Morse |
| 44. Foam Rubber Casting | 57. Suiting Up | 70. Bishop II |
| | | 71. Tim Sale |
| | | 72. Chris Warner |
| | | 73. Chris Warner |
| | | 74. Hoang Nguyen |
| | | 75. Paul Gulacy |
| | | 76. Paul Guinan |
| | | 77. Tim Bradstreet |
| | | 78. Hoang Nguyen |
| | | 79. Ron Randall |
| | | 80. Checklist |



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